

# Multiplayer AR Game

Sean Miles

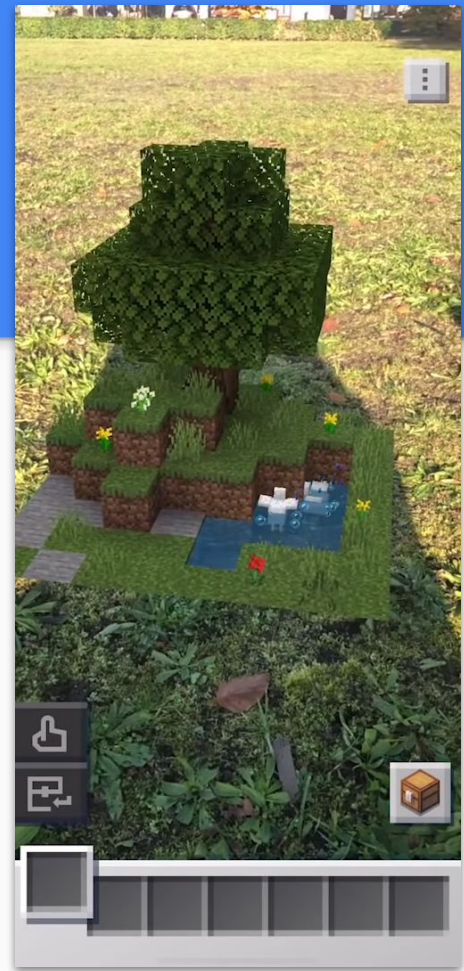


# Idea: Virtual Mini Pets

- Take care of mini pets and interact with them through the AR device
- Place objects in the world that the pets can interact with, and other users can join and place their pets in the same world
- Pets can interact or fight with other pets in some meaningful way (to be determined)

# Functionality

- Users will place a non-moving square room/area on a stable object (floor, table, etc.) using their AR device
- Users can place or remove pets and objects in this room
- Users add objects and pets to their collection over time and can place any of them at any time



*Minecraft Earth*

# Interaction

- Pets interact with objects placed by users
- Users directly interact with pets using gestures on the AR device
- Users can move and rotate around the room and pets will be aware of where they are

# Details

- Main objects: Pet room, objects, pets
- Multiplayer: Other users can place their own objects or pets in the room and interact in some meaningful way (to be determined)

Questions or Ideas?